# **COMPUTER SCIENCE, MINOR**

The computer science minor pairs well with almost every major offered at Saint Louis University. This program allows SLU students to build their technical skills and better appreciate and advance the ways in which computing technologies can be used to advance many areas of society.

The computer science minor can also help better position graduates for advancing their desired careers.

### Requirements

| Code   | Title                                       | Credits |  |
|--|---|---------|--|
| Required Courses   |   |         |  |
| CSCI 10xx<br>(p. 1)  | Introduction to Computer Science            | 3       |  |
| CSCI 1300  | Introduction to Object-Oriented Programming | 4       |  |
| CSCI 2100  | Data Structures                             | 4       |  |
| MATH 1660  | Discrete Mathematics                        | 3       |  |
| Computer Science Elective Courses                                    |   |         |  |
| Two additional CSCI courses at the 2000-level or higher $^{\dagger}$ |   | 6       |  |
| Total Credits  |   |         |  |

+ At most, three credits of Internship with Industry courses can be applied to the minor.

### **Non-Course Requirements**

All Science and Engineering B.A. and B.S. students must complete an exit interview/survey near the end of their bachelor's program.

#### **Continuation Standards**

Students with a minor in Computer Science must maintain a 2.00 GPA in courses for the computer science minor.

### **Introduction to Computer Science**

|   | -   |  |
|---|---|--|
| Code  | Title Credits   |  |
| CSCI 1010   | Introduction to Computer Science: Principles                |  |
| CSCI 1020   | Introduction to Computer Science: Bioinformatics            |  |
| CSCI 1025   | Introduction to Computer Science: Cybersecurity             |  |
| CSCI 1030   | Introduction to Computer Science: Game Design               |  |
| CSCI 1040   | Introduction to Computer Science: Mobile<br>Computing       |  |
| CSCI 1050   | Introduction to Computer Science: Multimedia                |  |
| CSCI 1060   | Introduction to Computer Science: Scientific<br>Programming |  |
| CSCI 1070   | Introduction to Computer Science: Taming Big<br>Data        |  |
| CSCI 1080   | Introduction to Computer Science: World Wide<br>Web         |  |
| CSCI 1090   | Introduction to Computer Science: Special Topics            |  |
| With permission, a computing-intensive course from another discipline may be substituted. Examples of such courses include: |   |  |
| BME 2000  | Biomedical Engineering Computing                            |  |
| CVNG 1500   | Civil Engineering Computing                                 |  |
| STAT 3850   | Foundation of Statistics                                    |  |
|   |   |  |

## Madrid

Students can complete all or part of the computer science minor at SLU's campus in Madrid.

Learn More (http://www.slu.edu/madrid/academics/degrees-andprograms/minors.php)