ART (ART)

ART 1040 - Approaching the Arts: Art and Film
Credit(s): 3 Credits
Attributes: Film Studies

ART 1110 - History of Western I
Credit(s): 3 Credits

ART 1120 - History of Western Art II
Credit(s): 3 Credits

ART 1820 - St. Louis Spaces
Credit(s): 3 Credits

ART 1930 - Special Topics
Credit(s): 1-3 Credits (Repeatable for credit)

ART 1980 - Independent Study
Credit(s): 1-3 Credits (Repeatable for credit)

ART 2000 - Drawing I
Credit(s): 3 Credits
An introduction to the basic elements in drawing. Line and mass as a means to explore objective and spatial concepts in various media. A lab fee is required. Satisfies core requirement in Fine Arts.
Attributes: Fine Arts Requirement (A&S)

ART 2025 - Figure Drawing I
Credit(s): 3 Credits
This life drawing class is designed to teach techniques of representing the human form accurately, anatomically, and rapidly. The approach to direct observation is stressed throughout the semester.

ART 2050 - Drawing for the Designer
Credit(s): 3 Credits

ART 2100 - Design
Credit(s): 3 Credits
An introduction of the basic formal concepts in the two-dimensional arts; line, shape, value, color, texture, and balance as interdependent units. A lab fee is required. Satisfies core requirements in Fine Arts.
Attributes: Fine Arts Requirement (A&S)

ART 2120 - Three Dimensional Design
Credit(s): 3 Credits
An introduction to the design elements in three-dimensional forms and space. A variety of construction methods will be used in developing visual acuity. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2150 - Color Theory
Credit(s): 3 Credits
An exploration of the theory and visual effects of color within the framework of fundamental design concepts that demonstrate the properties and interaction of color. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2200 - Painting I
Credit(s): 3 Credits
An introduction to the fundamentals of painting from observation: color, shape, spatial relationships, and materials related to the traditional practice of painting in oil. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2300 - Printmaking I
Credit(s): 3 Credits
An introduction to basic printmaking with emphasis on intaglio and relief processes. Students learn how to work indirectly through reverse images. The mechanics of printing multiple prints in edition will be taught. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2400 - Ceramics I
Credit(s): 3 Credits
Clay is an ideal material for fundamental approaches in both sculpture and traditional ceramic applications, including throwing on a potter's wheel, modeling, and constructing, along with the development of perceptual skills. Utilized throughout human history, clay continues to be a vital material for artistic creation. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2450 - Sculpture I
Credit(s): 3 Credits
This course is an introduction to the fundamentals of sculpture. Students will practice the use of additive and subtractive processes in various materials, including wood, plaster, and metal. Communicating ideas and evoking meaning through form, presentation and site-specificity will be explored.
Attributes: Fine Arts Requirement (A&S)

ART 2480 - Fibers and Textiles
Credit(s): 3 Credits
This course will introduce students to the basics of surface design (dyeing and patterning fabric) weaving cloth on a portable loom, book arts, and felt making. Emphasis is on developing safe and successful methods for working in a studio environment and developing student's technical and design concepts into artistic works. Guided individual studio projects will culminate into a small coherent body of work. In addition to technical development, research will be done of historical and cultural traditions and functions of cloth and fibers.
Attributes: Fine Arts Requirement (A&S)

ART 2490 - Jewelry and Metalsmithing
Credit(s): 3 Credits
This course is designed to introduce the student to the basic techniques of traditional and non-traditional metalsmithing. Includes reviews of current and historical jewelry concepts. Class time will be spent on demonstrations, critiques, project and concept development towards creating an individual direction in metals.
Attributes: Fine Arts Requirement (A&S)

ART 2500 - Computer Art I
Credit(s): 3 Credits
An introduction to the computer as an artistic medium. Students develop skill and fluency with graphic software as well as explore the distinct aesthetics of computers. Lectures and research will strengthen students aesthetic vocabulary and deepen their understanding of political and cultural implications of electronic art. A lab fee is required. Satisfies core requirement in Fine Arts.
Attributes: Fine Arts Requirement (A&S)
ART 2600 - Photography I
Credit(s): 3 Credits
An introduction to black and white photo technique: camera, film, and darkroom procedures including film processing and printing. Coursework will cover a range of technical and aesthetic topics including: exposure, contrast, and composition. Students must have a 35mm SLR camera with manual control of shutter speed and f-stop. A lab fee is required. Satisfies core requirement in Fine Arts.
Attributes: Fine Arts Requirement (A&S)

ART 2650 - Digital Photography
Credit(s): 3 Credits
This introductory level course will explore digital technology for capturing, enhancing and producing still lens-based images. The course will address basic digital camera operations, the visual language of camera-generated images, computer workflow and the connoisseurship of digital image output.
Attributes: Fine Arts Requirement (A&S)

ART 2700 - Graphic Design I
Credit(s): 3 Credits
This course is an introduction to the basic principles and concepts of graphic design. Projects will develop idea generation, problem solving and technical skills. The use of type, image and visual style as components of communication will be introduced. Students will use industry standard software. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 2800 - Studio Freshman Seminar
Credit(s): 1 Credit
Students will meet once a week with the instructor to discuss current art projects, examine the place of art in the liberal art education, review supporting texts, visit art exhibitions, and prepare for ongoing art making. There will be off-campus visits to museums, and galleries. Students will create an on-line portfolio.

ART 2930 - Special Topics
Credit(s): 1-4 Credits (Repeatable for credit)

ART 2980 - Independent Study
Credit(s): 1-6 Credits (Repeatable for credit)
Permission of studio faculty required prior to registration.

ART 3000 - Drawing II
Credit(s): 3 Credits
Building on foundation concepts and skills, this course examines the subjective modes of drawing by exploring the extended use of materials, formal concepts and organizing strategies, and expressive responses to observed subjects. A lab fee is required.
Prerequisite(s): ART 2000; ART 2100; ART 2120; ART 2150

ART 3010 - Drawing Studio II
Credit(s): 3 Credits
A continuation of ART-3000 (Drawing II). A lab fee is required.
Prerequisite(s): ART 3000

ART 3050 - Advanced Drawing for the Designer
Credit(s): 3 Credits

ART 3200 - Painting II
Credit(s): 3 Credits
A continuation and elaboration of Painting I with a greater opportunity to employ individual choices while working within project guidelines that explore the relationship of image/idea with conceptual approaches to the medium. A lab fee is required.
Prerequisite(s): ART 2000; ART 2100; ART 2120; ART 2150; ART 2200

ART 3210 - Painting Studio II
Credit(s): 3 Credits
A continuation of ART-3200 (Painting II). A lab fee is required.
Prerequisite(s): ART 3200

ART 3300 - Printmaking II
Credit(s): 3 Credits
A continued exploration into printmaking processes with an emphasis on intaglio and relief. Students develop imagery that is more personal and exploits the properties of the print process. A lab fee is required.
Prerequisite(s): ART 2100; ART 2200; ART 3000

ART 3350 - Monoprints
Credit(s): 3 Credits
An exploration of various procedures and techniques associated with printing single images on paper. A lab fee is required.
Prerequisite(s): ART 2300; ART 3000; ART 3200

ART 3400 - Ceramics II
Credit(s): 3 Credits
Larger, more complex forms will be created by hand and on the wheel. Mastery of technical skills, including firing techniques and clay/gaze formulations, will allow students to pursue their aesthetic and conceptual goals, increasing their level of personal investigation and expression. A lab fee is required.

ART 3450 - Sculpture II
Credit(s): 3 Credits
A continued exploration of sculptural processes in various materials, including wood, plaster, and metal. A greater emphasis will be placed on the development of concept and content.
Prerequisite(s): ART 2450

ART 3500 - Computer Art II
Credit(s): 3 Credits
A continuation of Computer Art I in which students explore the computer as an artistic medium, expand existing software skills, and gain new web-based skills. A lab fee is required.
Prerequisite(s): ART 2500
Attributes: Classical Humanities

ART 3510 - Computer Art I
Credit(s): 3 Credits
A continuation of ART-3500 (Computer Art II). A lab fee is required.
Prerequisite(s): ART 2500; ART 3500

ART 3550 - Digital Photography
Credit(s): 3 Credits
This introductory level course will explore digital technology for capturing, enhancing and producing still lens-based images. The course will address basic digital camera operations, the visual language of camera-generated images, computer workflow and the connoisseurship of digital image output.
Attributes: Fine Arts Requirement (A&S)

ART 3600 - Photography II
Credit(s): 3 Credits
This course addresses the anatomy, history, basic principles and creative possibilities of typography. Students investigate how type functions as a system of communication and as an abstract visual element. Projects emphasize legibility, readability and expression. Experimentation with form and communication will be stressed. Lab fee is required.
Prerequisite(s): ART 2700

ART 3700 - Graphic Design II
Credit(s): 3 Credits
This course is an introduction to the basic principles and concepts of graphic design. Projects will develop idea generation, problem solving and technical skills. The use of type, image and visual style as components of communication will be introduced. Students will use industry standard software. A lab fee is required.
Attributes: Fine Arts Requirement (A&S)

ART 3750 - Introduction to Web Design
Credit(s): 3 Credits
Introduction to basic principles of web site design. Emphasis on technical skills, content development, interactivity and navigation. There will be an emphasis on developing strong, appropriate visuals for each project. Students will be introduced to industry standard web design software. Lab fee is required.
Prerequisite(s): (ART 2500 or ART 2700)
ART 3800 - Studio Sophomore Seminar  
Credit(s): 1 Credit  
Students will discuss art projects, examine contemporary art practice, learn the grant-writing process, visit art exhibitions, discuss exhibition practice, contribute to and present an on-line portfolio, and prepare for ongoing art making. There will be off-campus visits to museums, and galleries.  
Prerequisite(s): ART 2800

ART 3910 - Studio Art Internship  
Credit(s): 1-6 Credits (Repeatable for credit)  
Studio Art Internship provides University credit for internships in or related to Studio Art. Mentor approval is required for registration; course is for Studio Art majors and minors only. This course may be repeated for credit.

ART 3930 - Special Topics  
Credit(s): 1-3 Credits (Repeatable for credit)

ART 3980 - Independent Study  
Credit(s): 1-3 Credits (Repeatable for credit)

ART 4000 - Drawing Studio  
Credit(s): 3 Credits  
Artistic expression will be developed through the continued exploration of drawing as a discipline. Concepts, skills, and methods of working will be utilized to foster the identification and advancement of individual goals. Prior to registration students must meet with the instructor to discuss objectives and goals.  
Restrictions:  
Enrollment limited to students with a classification of Senior.

ART 4010 - Studio Project  
Credit(s): 3 Credits  
A continuation of ART-4000.  
Prerequisite(s): ART 4000

ART 4200 - Painting Studio  
Credit(s): 3 Credits  
Artistic expression will be developed through the continued exploration of painting as a discipline. Concepts, skills, and methods of working will be utilized to foster the identification and advancement of individual goals. Prior to registration students must meet with the instructor to discuss objectives and goals.

ART 4300 - Printmaking Studio  
Credit(s): 3 Credits  
Artistic expression will be developed through the continued exploration of printmaking as a discipline. Concepts, skills, and methods of working will be utilized to foster the identification and advancement of individual goals. Prior to registration students must meet with the instructor to discuss objectives and goals.

ART 4400 - Ceramics Studio  
Credit(s): 3 Credits  
Artistic expression will be developed through the continued exploration of ceramic sculpture as a discipline. Concepts, skills, and methods of working will be utilized to foster the identification and advancement of individual goals. Prior to registration students must meet with the instructor to discuss objectives and goals.

ART 4450 - Sculpture Studio  
Credit(s): 3 Credits  
Sculpture Studio focuses on the development of an individual artistic agenda and goals. The agenda should focus either on mastery of a specific material/media or be centered around the artistic investigation of an idea or subject. A proposal for the student's agenda for the semester must be completed by the end of the first week of class, including internal and final deadlines for all projects, and approved by the instructor. Offered in spring.  
Prerequisite(s): ART 3450

ART 4500 - Computer Art Studio  
Credit(s): 3 Credits  
Computer Art Studio provides an opportunity for students to integrate skills gained in Computer Art I, Computer Art II, and other Studio Art classes. Students will work independently to create advanced projects that exhibit an individual aesthetic and reflect a sophisticated understanding of Photoshop and Illustrator.  
Prerequisite(s): ART 3500

ART 4700 - Graphic Design Studio  
Credit(s): 3 Credits  
Further exploration into the relationship between type and image in printed communication. Multiple piece projects focus on developing a consistent concept and visual strategy from piece to piece. Special attention will be paid to research, problem definition and concept development. Lab fee required.  
Prerequisite(s): ART 3700

ART 4800 - Studio Senior Seminar  
Credit(s): 1 Credit  
Students will discuss art projects, examine contemporary art practice, interview art professionals, visit art exhibitions, discuss exhibition practice, contribute to and present on-line portfolio, and prepare for ongoing art making. There will be off-campus visits to studios, museums, and galleries.  
Prerequisite(s): ART 3800  
Restrictions:  
Enrollment limited to students with a classification of Senior.

ART 4910 - Internship  
Credit(s): 1-6 Credits (Repeatable for credit)

ART 4930 - Special Topics  
Credit(s): 1-4 Credits (Repeatable for credit)

ART 4980 - Advanced Independent Study  
Credit(s): 1-6 Credits (Repeatable for credit)  
Permission of studio faculty prior to registration.